

Rank Advancement Covered at Cub Camp 2016

Below is a list of rank requirements that MAY have been completed by your Scouts by participating in the activities in **BOLD**. As the parent/leader, you are “Akela,” and can decide whether your Scout learned/completed the items to a satisfactory level. Some items may NOT have been covered in every session because of timing or other factors outside of the control of the Camp Staff Member leading the activity. It is always a good idea to review the content with your Scout before signing off, to check for retention and understanding. In the end, “Do Your Best.”

NATURE - Dino Discovery Hike

TIGER:

- With your adult partner, name and collect the Cub Scout Six Essentials you need for a hike. Tell your den leader what you would need to add to your list if it rains. (Tiger, Tigers in the Wild, #1)
- Go for a short hike with your den or family, and carry your own gear. Show you know how to get ready for this hike. (Tiger, Tigers in the Wild, #2)

WOLF:

- Tell what the buddy system is and why we always use it in Cub Scouts. (Wolf, Paws on the Path, #2)
- Describe what you should do if you get separated from your group while hiking. (Wolf, Paws on the Path, #3)
- Name two birds, two bugs, and two animals that live in your area. Explain how you identified them. (Wolf, Paws on the Path, #7)
- Create an imaginary dinosaur. Share with your den its name, what it eats, and where it lives. (Wolf, Digging in the Past, #2)
- Make a fossil cast. (Wolf, Digging in the Past, #3)
- Make a dinosaur dig. (Wolf, Digging in the Past, #4)
- Be a paleontologist, and dig through the dinosaur digs made by your den. Show and explain the ways a paleontologist works carefully during a dig. (Wolf, Digging in the Past, #6)

WEBELOS:

- Identify two different groups of trees and the parts of a tree. (Webelos, Into the Woods, #1)
- Identify six trees common to the area where you live. Tell whether they are native to your area. Tell how both wildlife and humans use them. (Webelos, Into the Woods, #2)
- Identify six plants common to the area where you live. Tell which animals use them and for what purpose. (Webelos, Into the Woods, #3)

NATURE - Tracking Investigation

- With your adult partner, name and collect the Cub Scout Six Essentials you need for a hike. Tell your den leader what you would need to add to your list if it rains. (Tiger, Tigers in the Wild, #1)
- Go for a short hike with your den or family, and carry your own gear. Show you know how to get ready for this hike. (Tiger, Tigers in the Wild, #2)
- While on the hike, find three different kinds of plants, animals, or signs that animals have been on the trail. List what you saw in your Tiger Handbook (Tiger, Tigers in the Wild, #4)
- Take a 1-foot hike. Make a list of the living things you find on your 1-foot hike. (Tiger, Backyard Jungle, #1)
- Point out two different kinds of birds that live in your area. (Tiger, Backyard Jungle, #2)
- With your adult partner, go on a walk, and pick out two sounds you hear in your “jungle.” (Tiger, Backyard Jungle, #5)

WOLF:

- Tell what the buddy system is and why we always use it in Cub Scouts. (Wolf, Paws on the Path, #2)

BEAR:

- Use a magnifying glass to examine plants more closely. Describe what you saw through the magnifying glass that you could not see without it. (Bear, Fur, Feathers, and Ferns, #5)

WEBELOS:

- Give examples of at least two of the following: (Webelos, Into the Wild, #7)
 - A producer, a consumer, and a decomposer in the food chain of an ecosystem
 - One way humans have changed the balance of nature
 - How you can help protect the balance of nature

NATURE - Blue Bird Box Project

TIGER:

- Point out two different kinds of birds that live in your area. (Tiger, Backyard Jungle, #2)
- Build and hang a birdhouse. (Tiger, Backyard Jungle, #4)

STEM - Robotics

BEAR:

- Build a robot hand. Show how it works like a human hand and how it is different from a human hand. (Bear, Robotics, #3)
- Build your own robot. (Bear, Robotics, #4)

STEM - CSI: Crazy Science Investigations

BEAR:

- Learn about chromatography and how it is used in solving crimes. Do an investigation using different types of black, felt-tip markers. Share your results with your den. (Bear, Forensics, #3)
- Do a color-morphing investigation. Explain what you learned. (Bear, Super Science, #5)

STEM - CSI: Crime Lab

BEAR:

- Do the following:
 - b. During or after your visit with a law enforcement officer, do at least two of the following:
Practice one way police gather evidence by taking fingerprints, taking a shoe print, or taking tire track casts. (Bear, Paws for Action, #2ai)
- Analyze your fingerprints. (Bear, Forensics, #2)

STEM - Secret Codes

TIGER: (using code wheel)

- With the other Scouts in your den or with your family, crack a code that you did not create. (Tiger, Curiosity, Intrigue, and Magical Mysteries, #5)

WOLF:

- Do one of the following:
 - b. Send a message to another member of your den or your den leader using the pig pen code or another code that changes letters into special shapes. (Wolf, Code of the Wolf, #4)

LAKEFRONT - Instructional Swim

TIGER:

- Show how to safely help someone who needs assistance in the water, without having to enter the water yourself. (Tiger, Floats and Boats, #6)
- Show how to enter the water safely, blow your breath out under the water, and do a prone glide. (Tiger, Floats and Boats, #7)

WOLF:

- Explain the safety rules that you need to follow before participating in swimming or boating. (Wolf, Spirit of the Water, #4)
- Show how to do a reaching rescue. (Wolf, Spirit of the Water, #5)
- Visit a local pool or public swimming area with your family or Wolf den. With qualified supervision, jump into water that is at least chest-high, and swim 25 feet or more. (Wolf, Spirit of the Water, #6)

BEAR: (Salmon Run)

4. Explain the importance of response personnel or lifeguards in a swimming area.
5. Show how to do both a reach rescue and a throw rescue.
6. Visit a local pool or swimming area with your den or family, and go swimming.
7. Demonstrate the front crawl swim stroke to your den or family.
8. Name the three swimming ability groups for the Boy Scouts of America.
9. Attempt to earn the BSA beginner swim classification.

WEBELOS: (Aquanaut)

1. State the safety precautions you need to take before doing any water activity.
2. Recognize the purpose and the three classifications of swimming ability groups in Scouting.
4. Explain the meaning of "order of rescue" and demonstrate the reach and throw rescue techniques from land.
5. Attempt the BSA swimmer test.
6. Demonstrate the precautions you must take before attempting to dive headfirst into the water, and attempt a front surface dive.
7. Learn and demonstrate two of the following strokes: crawl, sidestroke, breaststroke, or elementary backstroke.
8. Invite a member or former member of a lifeguard team, rescue squad, the U.S. Coast Guard, U.S. Navy, or other armed forces branch who has had swimming and rescue training to your den meeting. Find out what training and other experiences this person has had.

LAKEFRONT - Instructional Boating

TIGER:

- Show that you can put on and fasten a life jacket the correct way. (Tiger, Floats and Boats, #5)

WOLF:

- Explain the safety rules that you need to follow before participating in swimming or boating. (Wolf, Spirit of the Water, #4)
- Visit a local pool or public swimming area with your family or Wolf den. With qualified supervision, jump into water that is at least chest-high, and swim 25 feet or more. (Wolf, Spirit of the Water, #6)

BEAR: (Salmon Run)

1. Explain the safety rules that you need to follow before participating in boating.
2. Identify the equipment needed when going boating.
3. Demonstrate correct rowing or paddling form. Explain how rowing and canoeing are good exercise.
4. Explain the importance of response personnel or lifeguards in a swimming area.

9. Attempt to earn the BSA beginner swim classification.

WEBELOS: (Aquanaut)

1. State the safety precautions you need to take before doing any water activity.
3. Discuss the importance of learning the skills you need to know before going boating.
5. Attempt the BSA swimmer test.
8. Invite a member or former member of a lifeguard team, rescue squad, the U.S. Coast Guard, U.S. Navy, or other armed forces branch who has had swimming and rescue training to your den meeting. Find out what training and other experiences this person has had.
9. Demonstrate how to correctly fasten a life jacket that is the right size for you. Jump into water over your head. Show how the life jacket helps keep your head above water by swimming 25 feet. Get out of the water, remove the life jacket, and hang it where it will dry.

LAKEFRONT: - Canoeing

WEBELOS: (Aquanaut)

10. If you are a qualified swimmer, select a paddle of the proper size, and paddle a canoe with an adult's supervision.

(NOTE: Shooting and Climbing programs do NOT apply to specific rank requirements, but may help a Scout qualify for STEM Nova awards or other special awards. Do an internet search for "STEM Nova Award BSA" or "BSA Cub Scout Shooting Sports Award" for more information.)